

Three-dimensional Motion Reconstruction from Parallel-Beam Projection Data

Denise Schmutz

Modern Challenges in Imaging
In the Footsteps of Allan Cormack
Tufts University

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Joint work with Peter Elbau, Monika Ritsch-Martel and Otmar Scherzer.



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Tomography Across the Scales
tomography.csc.univie.ac.at



1 Motivation

2 Mathematical Model

3 Motion Estimation

- Reconstruction of the translation
- Reduced attenuation maps
- Reconstruction of the rotation

4 Numerics

Optical microscopy of trapped objects

Trapping is a tool for holding and moving microscopic particles in a contact-free and non-invasive manner.

Acoustic Trapping

Thalhammer, Steiger, Meinschad, Hill, Bernet, and Ritsch-Marte “Combined acoustic and optical trapping” 2011

Courtesy of Mia Kvåle Løvmo and Benedikt Pressl

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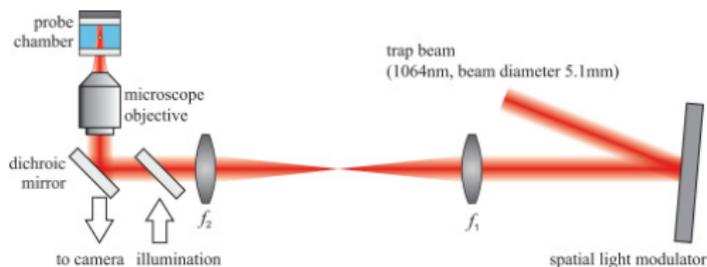
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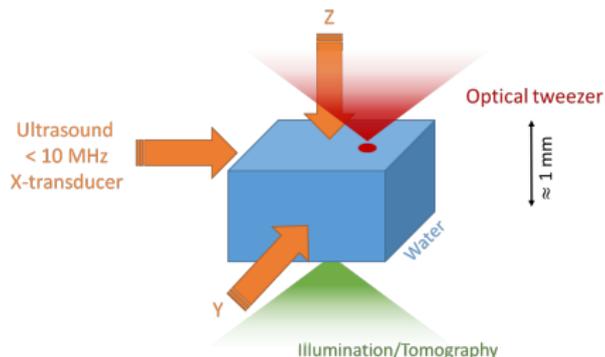
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- Estimation of the movement of the trapped particles

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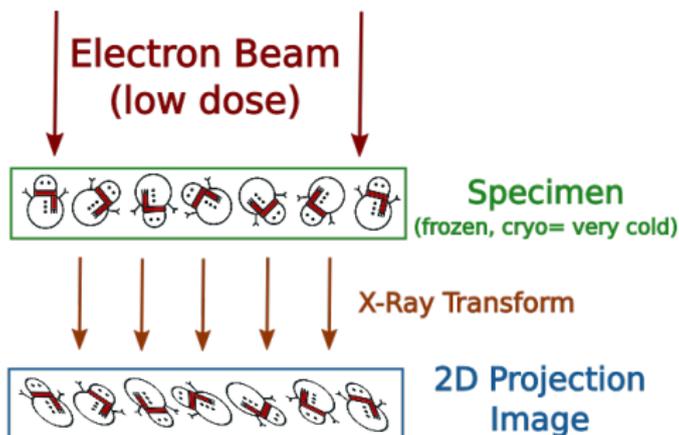
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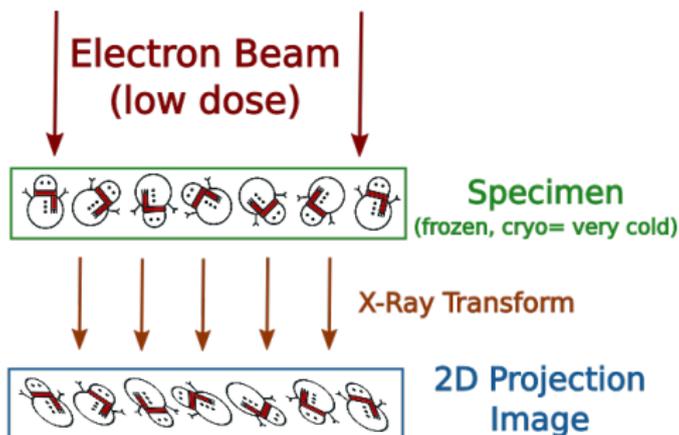
Relation to single particle cryo-electron microscopy



Heel "Angular reconstitution: A posteriori assignment of projection directions for 3D reconstruction" 1987

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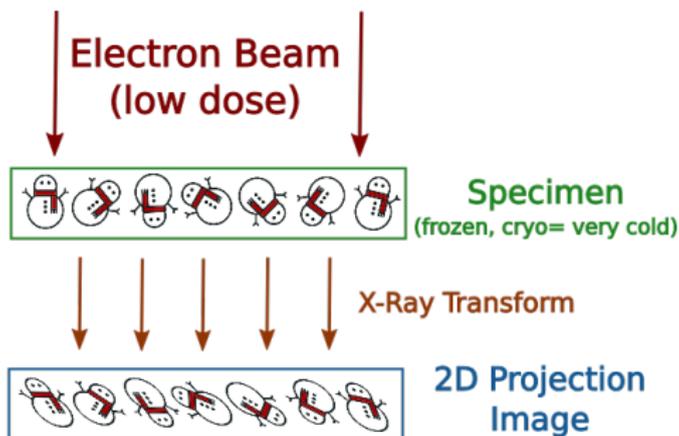


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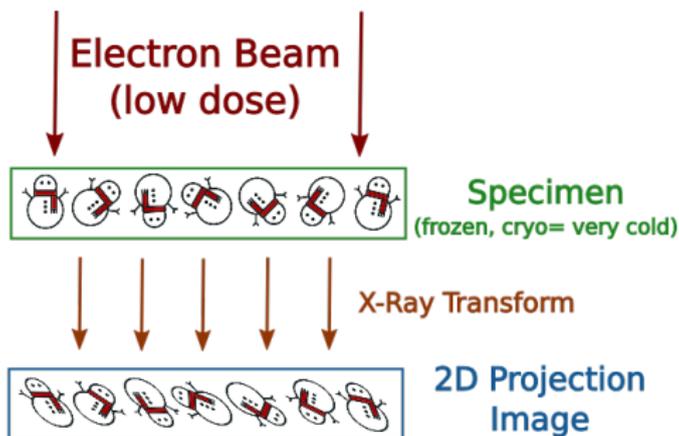


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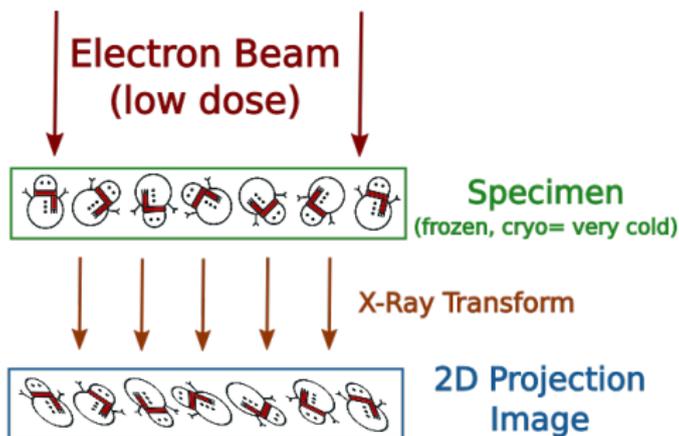


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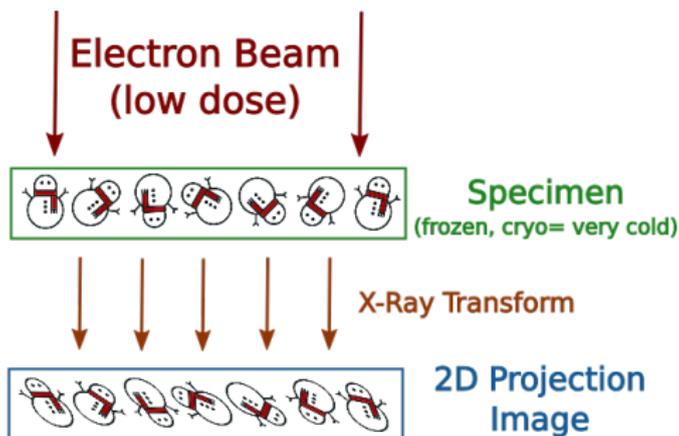


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- Orientation reconstruction via *common line method*

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- Continuous rigid motion

$$A(t, x) = \mathcal{C}_3 + R(t)(x - \mathcal{C}_3 + T(t))$$

$R \in C(\mathbb{R}; SO(3)) \dots$ rotation

$T \in C(\mathbb{R}; \mathbb{R}^3) \dots$ translation

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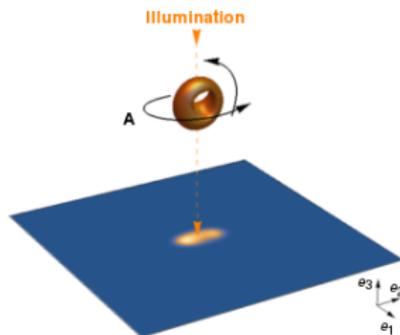
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- Object is illuminated from the e_3 -direction with a uniform intensity
- Light moves along straight lines and only suffers from attenuation

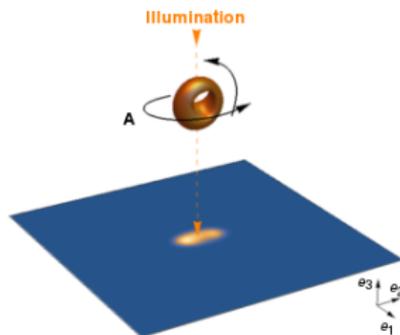
Measurements



Attenuation projection mappings \mathcal{J}

$$(T, R) \mapsto \mathcal{J}[T, R](t, x_1, x_2) = \int_{-\infty}^{\infty} u(A(t, x)) \, dx_3$$

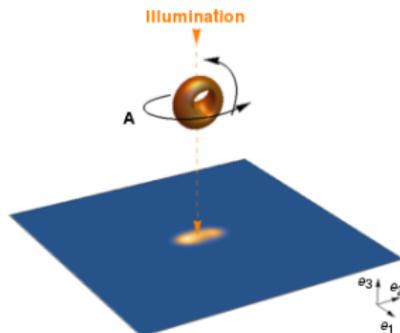
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Goal

Reconstruction of $R(t)$ and $T(t)$ from collected data of $\mathcal{J}[T, R](t, x_1, x_2)$.

Formulation in Fourier space

- n -dimensional Fourier transform

$$\mathcal{F}_n[f](k) = (2\pi)^{-\frac{n}{2}} \int_{\mathbb{R}^n} f(x) e^{-i\langle k, x \rangle} dx$$

- Orthogonal projection $P : \mathbb{R}^3 \rightarrow \mathbb{R}^2$, $Px = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$
- Its adjoint $P^T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$, $P^T k = \begin{pmatrix} k \\ 0 \end{pmatrix}$

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Lemma 1

Let $u \in C_c(\mathbb{R}^3; \mathbb{R})$ and $\mathcal{J}[R, T]$ be the attenuation mapping of a rigid body motion (R, T) . Then, the following identity holds:

$$\mathcal{F}_2[\mathcal{J}[T, R]] = \sqrt{2\pi} \mathcal{F}_3[u](R(t)P^T k) e^{i\langle R(t)P^T k, C_3 \rangle} e^{i\langle k, P(T(t) - C_3) \rangle}.$$

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- Similar to the *projection-slice theorem*

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Reconstruction of the translation T

- It is not possible to reconstruct the translation along the e_3 -direction. For $\rho \in C(\mathbb{R}; \mathbb{R})$ it holds that

$$\mathcal{J}[T, R] = \mathcal{J}[T + \rho e_3, R].$$

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$$P(\mathcal{C}_3 - T(t)) = \mathcal{C}_2(t)$$

for every $T \in C(\mathbb{R}; \mathbb{R}^3)$, $R \in C(\mathbb{R}; SO(3))$, $t \in \mathbb{R}$.

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- If we start the motion at time $t = 0$ with the normalisation $T(0) = 0$, we have

$$P(T(t)) = \mathcal{C}_2(0) - \mathcal{C}_2(t)$$

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Reduced attenuation map

- From Lemma 1

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- Easy to get rid of the dependence on T
- We define the *reduced attenuation map* corresponding to u as

$$\begin{aligned} \tilde{\mathcal{J}} : \mathbb{R} \times \mathbb{R}^2 &\rightarrow \mathbb{R} \\ (t, k) &\mapsto \mathcal{F}_2[\mathcal{J}[T, R]](t, k) e^{i\langle k, C_2 \rangle} \end{aligned}$$

- $\tilde{\mathcal{J}}$ only depends on R

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Lemma 2

Let $u \in C_c(\mathbb{R}^3; \mathbb{R})$ and let $\tilde{\mathcal{J}}$ be the corresponding reduced attenuation map. Then, for arbitrary $R \in C(\mathbb{R}; SO(3))$ the following identity holds

$$\tilde{\mathcal{J}} \left(s, \frac{\lambda}{t-s} P(e_3 \times (R(s)^T R(t) e_3)) \right) = \tilde{\mathcal{J}} \left(t, \frac{\lambda}{s-t} P(e_3 \times (R(t)^T R(s) e_3)) \right)$$

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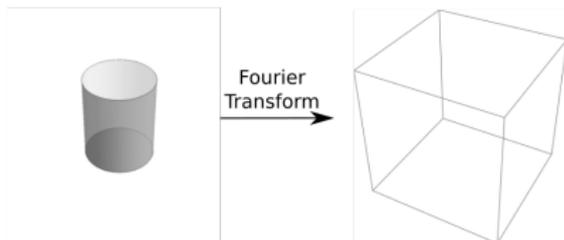
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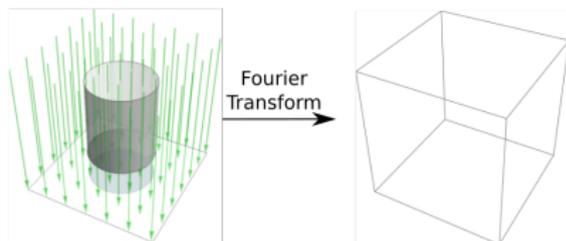
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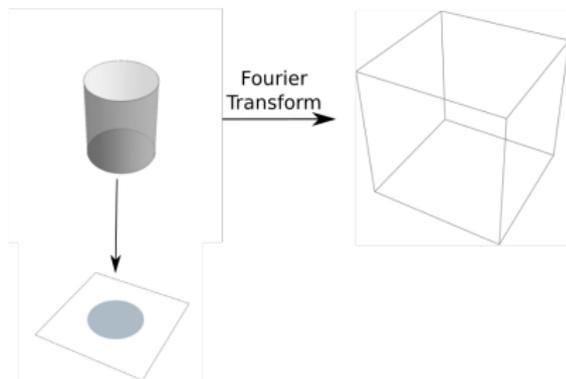
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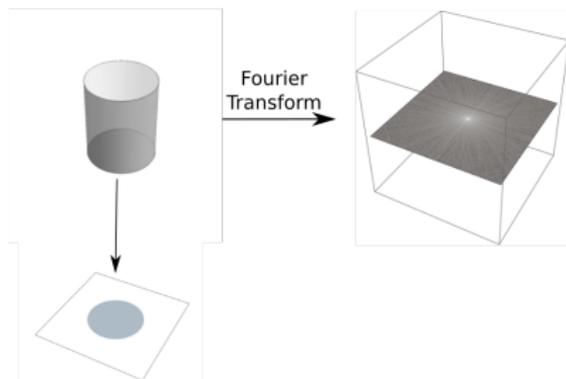
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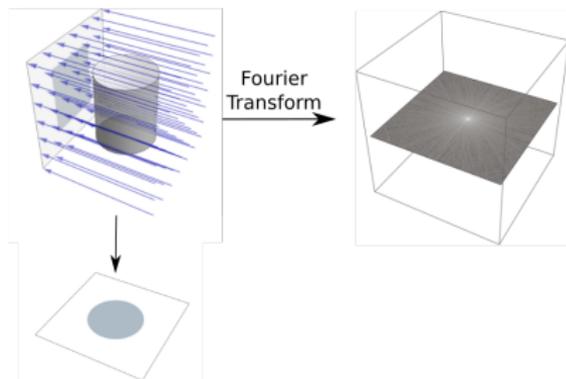
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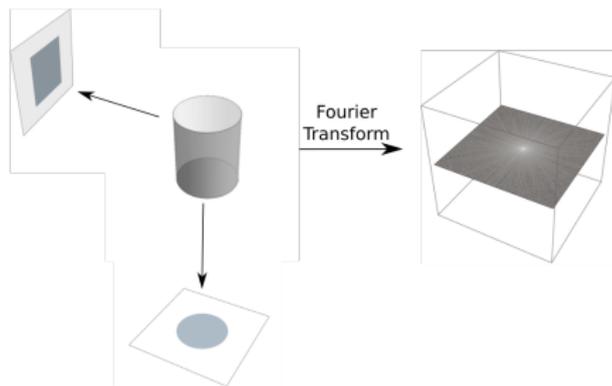
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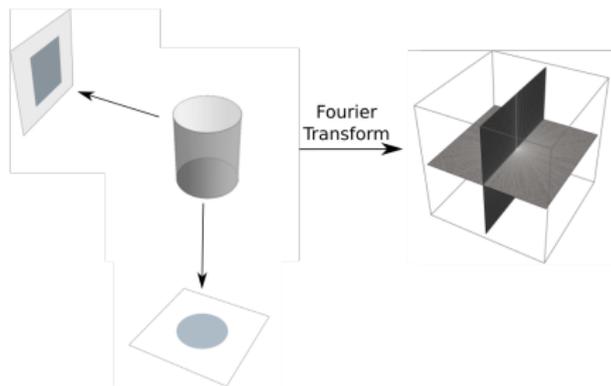
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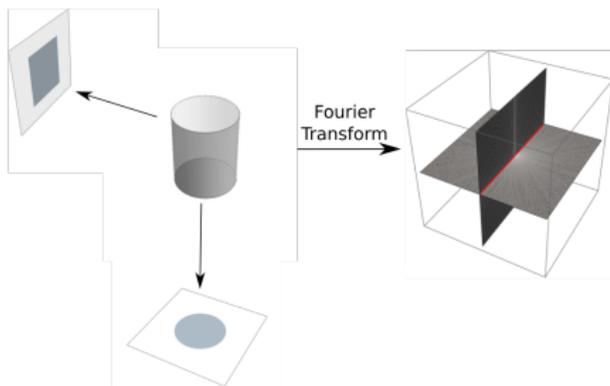
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Some notation

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 - ▶ Corresponding to $R \in C^1(\mathbb{R}; SO(3))$ defined via

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- ▶ For $i = 1$ and $g : \mathbb{R} \rightarrow \mathbb{R}^2$, $t \mapsto (g_1(t), g_2(t))^T$ this is for example

$$\mathbf{D}^1[f](t, g(t))[[g']] = \langle \nabla_k[f](t, g(t)), g'(t) \rangle$$

Reconstruction of the cylindrical component v and the height ω_3

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- Look for a vector $v(s) \in \mathbb{S}^1$ such that this function is constant

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How to reconstruct

- Consider function

$$\mu \mapsto \frac{\partial_t \tilde{\mathcal{J}}(s, \mu v(s))}{\mathbf{D}^1[\tilde{\mathcal{J}}](s, \mu v(s)) \llbracket \mu v^\perp(s) \rrbracket}$$

- Look for a vector $v(s) \in \mathbb{S}^1$ such that this function is constant
- The value of this constant function will then be $\omega_3(s)$

Reconstruction of the cylindrical radius α

Proposition 3

Let $u \in C_c(\mathbb{R}^3; \mathbb{R})$, $\tilde{\mathcal{J}}$ be the reduced attenuation mapping of a rigid motion of u . Let further $R \in C^4(\mathbb{R}; SO(3))$, $t \in \mathbb{R}$ and $\omega \in C^3(\mathbb{R}; \mathbb{R}^3)$ be the angular velocity corresponding to R and let $\sigma(t) = \varphi'(t)$. Then, for all $t \in \mathbb{R}$ such that $\alpha(t) \neq 0$ and $\sigma(t) \neq -\omega_3(t)$, we have

$$A_0(\mu) + A_{02}(\mu)\alpha(t)^2 + A_1(\mu)\mu \frac{\alpha'(t)}{\alpha(t)} = 0 \quad \text{for all } \mu \in \mathbb{R} \quad (\star)$$

where

$$\begin{aligned} A_0(\mu) = & \frac{1}{4} \mu(\omega_3 + \sigma) \left[\mu^2 \omega_3(\omega_3 - \sigma) \mathbf{D}^3[\tilde{\mathcal{J}}](s, \mu v) \llbracket v^\perp, v^\perp, v^\perp \rrbracket \right. \\ & + 2\mu \mathbf{D}^2[\tilde{\mathcal{J}}](s, \mu v) \llbracket v^\perp, \omega_3 \sigma v - \omega_3' v^\perp \rrbracket + 2\mathbf{D}^1[\tilde{\mathcal{J}}](s, \mu v) \llbracket \omega_3^2 v^\perp + \omega_3' v \rrbracket \\ & \left. - \mu(3\omega_3 - \sigma) \partial_t \mathbf{D}^2[\tilde{\mathcal{J}}](s, \mu v) \llbracket v^\perp, v^\perp \rrbracket + 2\partial_t \mathbf{D}^1[\tilde{\mathcal{J}}](s, \mu v) \llbracket v^\perp \rrbracket \right], \end{aligned}$$

$$A_{02}(\mu) = \frac{1}{2} \mu(\omega_3 + \sigma) \mathbf{D}^1[\tilde{\mathcal{J}}](s, \mu v) \llbracket v^\perp \rrbracket,$$

$$A_1(\mu) = \frac{1}{2} (\omega_3 + \sigma) \left[\mu \omega_3 \mathbf{D}^2[\tilde{\mathcal{J}}](s, \mu v) \llbracket v^\perp, v^\perp \rrbracket - \omega_3 \mathbf{D}^1[\tilde{\mathcal{J}}](s, \mu v) \llbracket v \rrbracket - \partial_t \mathbf{D}^1[\tilde{\mathcal{J}}](s, \mu v) \llbracket v^\perp \rrbracket \right].$$

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How to reconstruct

- Consider (\star) as an overdetermined linear system for $\alpha^2(t)$ and $\frac{\alpha'(t)}{\alpha(t)}$

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1 Motivation

2 Mathematical Model

3 Motion Estimation

- Reconstruction of the translation
- Reduced attenuation maps
- Reconstruction of the rotation

4 Numerics

Simulations

- For the points $P_1 = (1, \frac{1}{2}, -1)$, $P_2 = (-\frac{1}{2}, 1, 1)$, $P_3 = (0, -1, \frac{1}{2})$ and the diagonal matrix $D = \text{diag}(\sqrt{2}, 1, 1)$ we consider as an example the attenuation coefficient

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- Discretisation in space

$$(j_1, j_2, j_3) \delta_x, \quad j \in \{-512, \dots, 511\}^2 \times \{-256, \dots, 255\} \text{ with } \delta_x = 0.05$$

and in time

$$\ell \delta_t, \quad \ell \in \{0, \dots, 999\} \text{ for } \delta_t = 0.0005.$$

Reconstruction procedure I

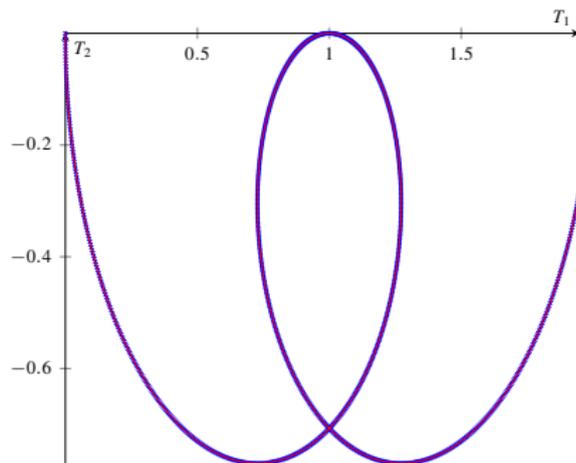
- Calculate the center of the attenuation projection images and read off the first two components of the **displacement** $T(t)$ via

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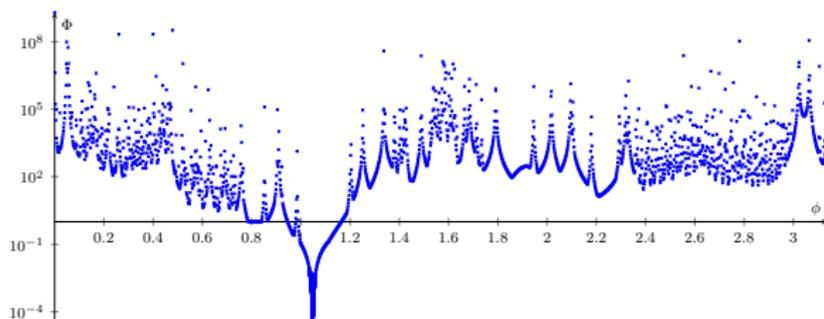
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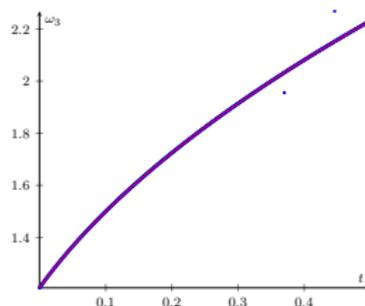
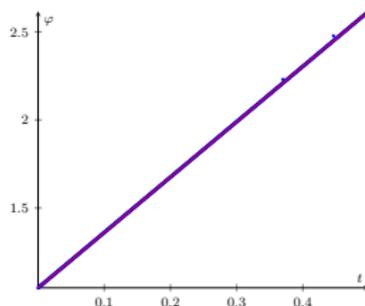
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Reconstruction procedure III

- To obtain **the cylindrical radius** α , we consider

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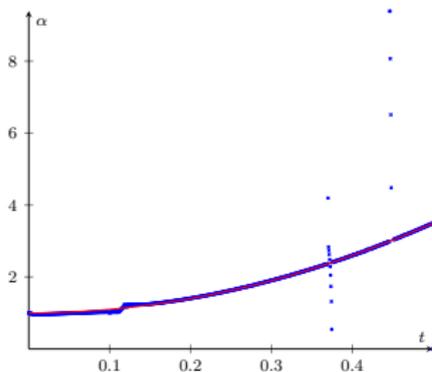
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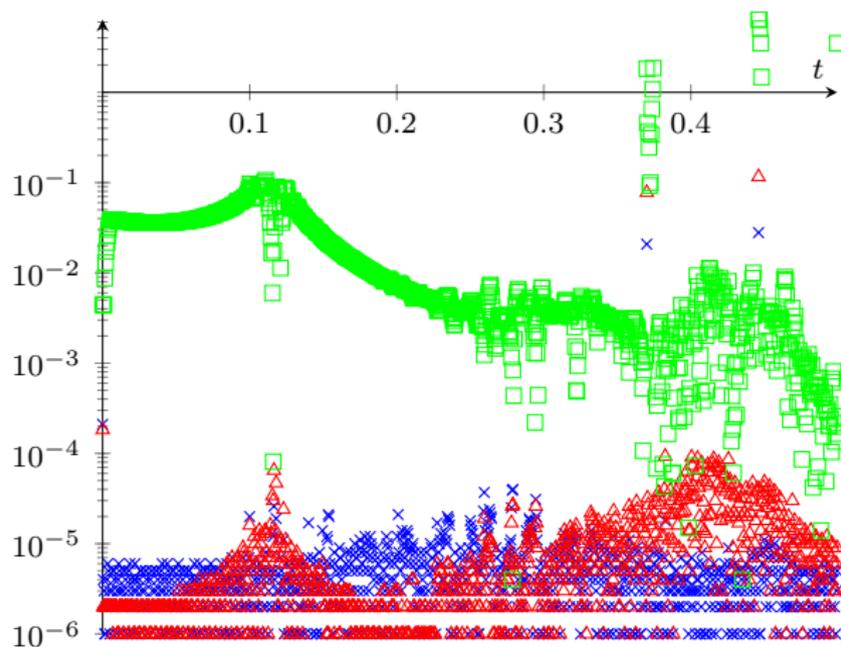
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Errors

Absolute errors in the reconstructions of φ (the crosses), ω_3 (the triangles) and α (the squares).



Conclusion and outlook

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- Study corrections or alternative approaches required when going from attenuation projection images to optical images

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